

( \* LEGION OUTPOST II SUPPLEMENTAL )

v2003.04.162.01

by  
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Hello, folks! This being my first INTERLAC submission, I figured I should start out with a little introduction. Hmm, let's see ... where to begin, where to begin? Ah yes, I know ...

### In The Beginning ...

I don't know exactly when it was that I read my very first comic book, but it was certainly sometime in the early 70s. At such a young age, perhaps 9 or 10, I was undoubtedly at my parents' whim as to when I would receive my next magazine. One of the first I distinctly remember, and likely my first exposure to the Legion, was SUPERBOY #195. As I'm sure everyone knows, that issue featured "The One-Shot Hero!", with art by Dave Cockrum, the story that introduced ERG-1 (later Wildfire). I still recall my first reaction as if it were yesterday.

As I walked into the local candy store, my attention was immediately drawn to bunch of comic books tucked neatly in the wire slots of the shop's spinner rack. One of the dozens of books staring back at me depicted Superboy being sucked up into a raging tornado, while a blind teenager claimed that only he could stop the violent storm. A pretty compelling cover, interesting enough that I picked the magazine up to examine it further. The caption read "The Rock 'N' Roll Riddle". But that wasn't what caught my eye. It was the text that followed. "- Plus - A New Legion Of Super-Heroes Saga".

Legion ... of ... Super ... Heroes?





I flipped to the back-up story to learn a little more about this so-called “Legion”. What I saw simply blew me away. A character named ERG-1 stood before a panel of brightly-colored heroes, anxious to join their team. It was a group of super-powered teens living in the 30th century. The future! Wow!!! And the art ... I just loved the art! There was some guy named Mon-El who wore a sharp red costume. And an orange-skinned alien with antennae. And someone named Phantom Girl wearing an incredibly sexy outfit. There were actually holes in her costume! Showing ... *ulp* ... skin! And Chemical King was there, and Shrinking Violet, and Princess Projectra, and Colossal Boy. Were there others, I wondered? Just how big was a “Legion” anyway?

The next page depicted this wild origin story which explained how Drake Burroughs had been transformed into a being of pure energy and was forced to wear a containment suit. I then flipped the page and discovered that he possessed a multitude of really cool powers. On page 4, I saw there were even more heroes in the room, although they were too far away to make out. And outside their headquarters ... were those small kids supposed to be the descendants of Superman and Captain Marvel?!? No way!

On the page that followed, ERG-1 was rejected because he had merely duplicated other Legionnaires’ powers, which I soon learned was against the rules. The applicant refused to reveal his one unique secret power, but claimed none could match it. Suddenly, someone named Bouncing Boy rushed in with news of an emergency. Huh? Bouncing Boy? Bouncing Boy?!? Were they joking?

On the next page, a trio of Legionnaires arrived on Manna-5, an agricultural planet, where they confronted a monstrous eating machine, which was sucking up everything in its path! I turned the page, and watched as Chemical King, Phantom Girl, and Colossal Boy unsuccessfully battled the marauding menace. In fact, the machine was about to draw in the fallen Colossal Boy when suddenly, on the opposing page, ERG-1 came flying to their aid. A blast of pure energy came right out of his face and destroyed the ravenous vehicle. Out of his face!!!

When the Legionnaires went to reward the new hero with membership in their ranks they discovered, to their horror, ERG-1’s empty suit. He had used the energy that made up his own body as a weapon. That was his unique power. A one-shot hero. I got it. Cool. And the Legionnaires? They were crying. Crying! Wow.



I then came across the letters page. It mentioned something about a magazine called “The Legion Outpost”, which referred to itself as “the official publication of the Legion of Super-Heroes Fan Club”. A fan club? Just how long had these characters been around? What had I been missing? It also mentioned something about “The Handbook of the Legion of Super-Heroes”. If I was just a little bit older, I may have actually written in to find out more.

At about the same time, either just before or just after SUPERBOY #195, I read LEGION OF SUPER-HEROES v1 #2 (which reprinted “The War Between Krypton and Earth!” from ADVENTURE COMICS #333). Although I was only nine and a half years old, even then I knew that the Earth’s sun was never red (not surprising that I eventually became an engineer, eh?), but the story was so intriguing that I didn’t care. All those colorful characters. And Krypton. And Atlantis. And that Mon-El guy. Hmmmm ... Actually, the more I think about it, I must have read this first because I remember wanting to learn more about this teen who was more powerful than Superboy. It makes sense, since LSH #2 came out before SUPERBOY #195, but I guess the story didn’t affect me quite the way “The One-Shot Hero!” did. It also contained a feature called “Legion membership list (part 2)” which was really cool, and I was dying to read part 1. And there was a back-up feature, starring Tommy Tomorrow, another series set in the future. I was getting excited. I had to learn more!



I must have consciously searched out LSH #3 and #4 (which reprinted ADVENTURE #340-341), because I’m sure that by then I had developed “the fever”. In this two-parter, the Legion battled a bizarre-looking robot called Computo the Conqueror. At one point, another bizarre-looking character called The Weirdo Legionnaire appeared, but it turned out it was really just a blob of sentient dough named Protty II. Then, to my amazement, it happened again ... another super-hero died! Triplicate Girl sacrificed one of her bodies while battling the evil computer! But it was okay, you see, because she had two more bodies left. Simply rename yourself “Duo Damsel” and you’re good to go! Issue #4 also contained a feature called “The Legion Outpost”. There was that name again. What the heck was an “outpost”?!? And there was yet more Tommy Tomorrow for me to enjoy! I was eating it up!!!

The next issue I picked up was SUPERBOY #197. More dynamic art by that Dave Cockrum guy. It featured this really wild-looking member named Timber Wolf who had just returned from the dead (boy, Legionnaires sure did seem to die a lot). He had such cool hair and these neat pupil-less eyes. And there was Mon-El again. Something about that red costume really grabbed me.

I was there for SUPERBOY #198, which featured a really dangerous group of villains called the Fatal Five, but somehow I missed SUPERBOY #199. I guess I didn't understand the intricacies of comic book schedules. Or maybe I just didn't own a bicycle yet.

And then came SUPERBOY #200. The wedding of Bouncing Boy and Duo Damsel. A marriage? In comics? Did that kind of thing happen? Then again, this was the series that actually *killed off* its members. Nothing was predictable. No one was safe. Anything could happen. Anything. And there was yet another dastardly villain named Starfinger. And a full-page shot of the wedding ceremony, filled with even more characters that I had not yet discovered. I was hooked. I couldn't get enough of the Legion.

What a great period of Legion history for me to stumble onto. First Dave Cockrum, then some fella named Mike Grell. I was enthralled. Let's look back at that era for a moment: The new-look Legionnaires, the sacrifice of ERG-1, the Fatal Five, Starfinger, the wedding of Chuck and Lu, Porcupine Pete & Infectious Lass, the Molecule Master, the Miracle Machine, the rebirth of ERG-1 as Wildfire, the death of Invisible Kid, the mysterious Anti-Lad, the exploding clones of two dead Legionnaires ... this was great stuff!

Although I know that SUPERBOY #195 was not my very first comic book, it was certainly the first to have an impact. From there, my interest in comics exploded. Of course, it wasn't until I got my own paper route, probably around the age of 12, that I had enough money (and thus freedom) to buy whatever comics I wished. I think I received 4 cents per newspaper (6 cents for Sunday papers), and this would have been right around the time when comics were going from 20 cents up to a whopping quarter a piece! I was earning enough money to buy tons of new books, but not quite enough to pay the ridiculous prices at the occasional comic convention (were they kidding, a dollar for a single comic book?!?).

## Eureka!

Fast-forward twenty years, and tens of thousands of comics later, to June 1993. After six years of marriage, my wife decided we had wed much too young and wanted to experience single life again. Just like that. I did what I could to try and change her mind, but she was the stubborn type and that, as they say, was that. Obviously there was more to it, but since I barely know you guys, I won't bore you with the details.

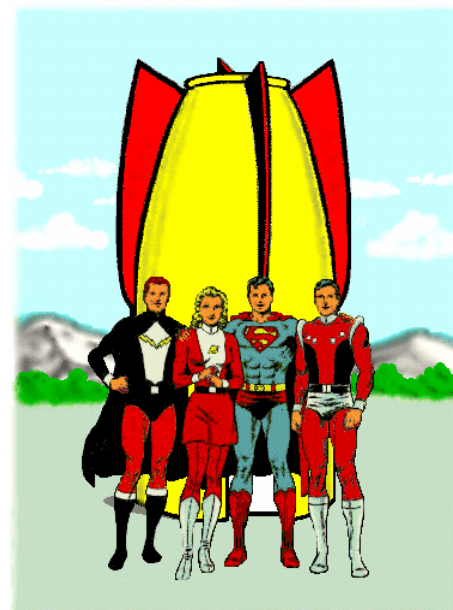
So how does a newly divorced guy drag himself out of his doldrums? Why, he finds something to occupy his time and get his mind off his problems, of course. But what? By the time the Summer of 1994 rolled around, I had upgraded to a new computer and discovered something called America Online, which introduced me to the emerging power of the World Wide Web. I had tons and tons of notes about comics scribbled on scraps of paper, and more that I had copied over from my old computer. I loved drawing and writing and creating. Surely there was something I could do regarding

comics and the Web? The latest DC event, called Zero Hour, which was to completely reboot the Legion, was fast approaching. “The Legion?”, I mused. “A new computer? Internet access? The Legion?”.

Then it hit me like a bolt of lightning! Someone had to preserve the Legion that I loved. If not me, then who? If not then, then when? An electronic magazine dedicated to nearly 40 years of Legion lore! It was perfect, just what I needed, and I was overcome by a wave of enthusiasm the likes of which I hadn't felt in a very long time. As silly as it may sound (being that we're talking about comic books), I had found a purpose. Something I could really sink my teeth into. But what to call it? Well, it was supposed to be a fan magazine, right? It took me about three seconds to recall that fan magazine from the 1970s, the one I had always heard about but never seen. What was its name again? Ah, yes ... The Legion Outpost. So, in honor of that magazine, I decided to call my effort “Legion Outpost II”. I even chose a variation as my AOL screen name. By the end of the year, the first issue was online. Legion Outpost II lived!

### The Fanzine Publishing Experience

The compilation of the first issue of Legion Outpost II was pretty straightforward. I had already decided to have each cover depict a different Legion headquarters, starting with the original inverted rocketship. I included an overview of the Legion, threw in a few rosters, and started who's who and checklist sections. For the checklist portion, I used Neal Pozner's list from THE AMAZING WORLD OF DC COMICS #9 (the Legion Handbook) as a baseline, added more data derived from my own research, and scoured the internet for any extra info. In order to expedite the process, I used Mark Waid's ICG Legion Indexes as a starting point for the ADVENTURE COMICS summaries. Even given that head-start, it took a lot of man-hours to type, correct, proofread, and rewrite the text until I was satisfied. (Did I mention I was anal-retentive?) All told, it took every free moment of my time for the better part of a few months, but when I was finally finished and saw the end product, I felt that the effort had paid off. I had begun working in earnest around October 1994, and was ready for publication by the end of December.



All that was left to do was generate enough interest among Legion fans so that some of the burden would be taken off of me for subsequent issues. I posted on [rec.arts.comics.dc.lsh](http://rec.arts.comics.dc.lsh) and the Legion message board at [www.dccomics.com](http://www.dccomics.com), and soon began receiving the feedback I had hoped for. I created an initial e-mail distribution list of about 25 people (having not yet discovered that I had available to me many megabytes of disk space through AOL) and soon created an Outpost II home page at <http://members.aol.com/outpost2/outpost2.htm>.

My original intent was for each issue to run 80 pages, the idea being that some day in the future I might publish the zines in a more permanent hardcopy format. However, there were certainly numerous benefits to the electronic format, especially at such an early stage, such as the ability to correct mistakes and expand upon things if I later felt the need to do so. In fact, if you check out the current version of issue #1, for instance, you'll see it now runs 128 pages. (I'll deal with the reasons for that later on in this article.) I sent a printout of the first issue to Tom McCraw, one of the writers of the Legion at the time, who then copied and distributed them to KC Carlson, Tom Peyer, Jeff Moy, and others. This process continued throughout the zine's entire run.

By the time February 1995, the self-imposed deadline for issue #2, rolled around, only Myke4 had submitted material to me. Luckily, I had planned for the worst case scenario, and had enough of my own articles to release another 80 pages on time. The cover for issues #2 was the Shooter/Swan headquarters, and the contents included such things as Myke4's Legion Chronology, a DC Universe timeline, some Adult Legion material, plus a continuation of the rosters, who's who, and checklists.

The third issue, which was ready by April 1995, featured the Levitz/Giffen headquarters on its cover. As I had hoped, a larger number of contributors began supplying me with much-needed material. There were Legion biographies by Myke4, Death In The Legion by NiteWatch, a Triad spotlight by RobS54, a Bouncing Boy spotlight by TroyEsq, and an Imperial Guard article by StMikal. Jephers and I started the Encyclopedia Galactica feature, but he unfortunately had to drop out after the first installment. This issue also contained one of my favorite projects, a three-dimensional representation of the DC Universe, based on actual 3-D astronomical charts. I rounded out the issue with articles on time travel, the Crisis, and more who's who and checklists.

By the fourth issue, which debuted in July 1995, I had slipped from a bi-monthly to a quarterly schedule. The cover portrayed the TMK headquarters, and the contents included a Tom McCraw autobiography, a Lightning Lad spotlight by JScrooge, an Element Lad spotlight by KevinWR, JL 2995 fanfic by StBehrens, and original art by L KOW1. I also included some Legion parody material, and continued Encyclopedia Galactica, who's who, and the checklist features.

Issue #5 hit the web in October 1995, depicting the SW6 headquarters on its cover, which was basically a refurbished version of the original HQ. Myke4 supplied an article on Tenure In The Legion, there was commentary by new fan GerrisStar, and JL 2995 fanfic continued by StBehrens. I also included a Legion of Super-Villains roster, material on the Adult LSV and the UP Militia Academy, a copy of the last known Legion Constitution, a feature on the origin Kamandi, a Legion stereogram, and more Encyclopedia Galactica, who's who, and checklists.

I suspect that by issue #6, which was completed in February 1996, I was beginning to feel the stress of trying to get the zine out on a regular schedule. It's difficult to express just how frustrating it can be trying to get total strangers to meet deadlines for something they have no real commitment to. Some of the articles submitted were the

first part of a multi-part feature, but the later chapters never materialized. And when you have 70 pages of an 80 page zine ready to go, just waiting for one or two people to send in their promised material, what do you do? The cover to the sixth issue depicted the last of the pre-reboot headquarters, that of the “imaginary” Adult Legion. This issue opened with another autobiography, contributed by writer Tom Peyer (actually, this bio had appeared in an earlier issue, but was “retconned” into issue #6 as I attempted to stabilize page counts). Submissions included an article on Romance In The Legion by RobS54, Emerald fanfic by RLucas3000, JL 2995 fanfic by StBehrens, and an Omnicom short by TroyEsq. I supplied the Interlac alphabet and a crossword puzzle, concluded the Encyclopedia Galactica section, and continued on with who’s who and the checklists.

When I got to issue #7, I knew I would soon run out of Legion headquarters to feature on the covers, so I decided to buy myself some time by separating the pre- and post-reboot HQs with the group shot from the cover of LSH v4 #80. The seventh issue was ready for publication in June 1996. It featured two separate Fatal Five articles by Myke4 and Grill01, spotlights on the Wanderers and the Heroes of Lallor by RobS54, Emerald fanfic by RLucas3000, JL 2995 fanfic by StBehrens, a pronunciation survey by MykePM, and more Omnicom by TroyEsq. I provided a table of Legion family members, listed a number of Legion internet sites, and filled out the page count with the near-limitless who’s who and checklist material.

Issue #8, which was completed in November 1996, depicted the first reboot Legion headquarters. It included part one of a spotlight on the Legion of Substitute Heroes by RobS54 and me, Subs fanfic and original artwork by L KOW1, Emerald fanfic by RLucas3000, JL 2995 fanfic by StBehrens, and a summary of KAMANDI #60-61 by Michael Grabois. I added a list of reboot Legion applicants into the mix and, you guessed it, more who’s who and checklists.

Interlude: In December 1996, I suddenly developed mysterious gastrointestinal problems, which became quite serious by the time July rolled around. The symptoms remained severe until the following December, at which time I learned to change my diet such that eating didn’t automatically lead to nausea. This unexpected health crisis would have a noticeable impact on the production of the next two or three issues.

By the time issue #9 came out, in March 1997, half the reboot Legionnaires had been stranded in the 20th century, which was good news for me because it supplied me with yet another headquarters for the cover. RobS54 and I concluded the Legion Subs spotlight, Carsda contributed a Laurel Gand spotlight, StMikal covered the first Amalgam event, and RLucas3000 penned the “Dear Sarya” advice column. Also included were more Emerald fanfic by RLucas3000, the last chapter of JL 2995 fanfic by StBehrens, plus more Legion parodies, more who’s who, and even more checklists, including one for the Crisis on Infinite Earths.

It took me six months to complete the tenth issue. I was at a loss as to what should grace the latest cover. While writing an article on the unpublished origin of the Legion clubhouse, I realized I had the perfect headquarters for this issue ... Fortress Lad! Issue #10 was made available in September 1997, and featured such things as Legends Of The Dead Earth by Carsda and TroyEsq, part one of a Legion of Super-Pets spotlight by INTERLAC's very own Gougou247, and Legion Academy fanfic by KrytenToo. I also added an article on the Amalgam II event, more Legion parodies, who's who, and checklists, and part one of a seven part character index.

By the Autumn of 1997, I had begun to reevaluate the effort necessary to publish regular issues of Outpost II. This was compounded by the fact that my interest in the reboot Legion was beginning to wane. Also, by this time, all issues of my zine were up on my web site available for download, so I had no real sense of how many people were even reading the material. I was beginning to feel that the work I was putting into the project was all for naught. I realized I was losing my enthusiasm, so something had to give. I decided to slow down the frequency of the regular zine and throw in some DC Universe specials to give myself a break from the Legion (heresy!). The initial Special would present a complete Legion checklist, the first and only Legion-related special I had planned. I pretty much already had all the data available, so I "quickly" threw together Legion Outpost II Special #1, which featured ADVENTURE COMICS #247 on its cover, and published it just as the year was coming to a close.

Issue #11, which was ready by January 1998, actually gave my excitement level a little boost. The cover depicted Legion Outpost Allon, and the issue featured my annotated reboot Legion timeline. The timeline was a lot of fun to work on. Not only did I get to play detective, piecing together a complex chronology, but I also got to research and fit in all other aspects of the DCU's future history, from the 21st century to the End of Time. Gougou247 finished his Legion of Super-Pets spotlight, I wrote up a little something on the Tangent event, continued with more who's who and checklists, and concluded with the second part of the character index.

When I published issue #12 in July 1998, I had no idea it would be the last regular issue. In fact, I had already planned out the contents for another four. I did know that this issue was going to have a TMK Legion theme and, since I was out of headquarter pics, I spent some time trying to figure out what would be appropriate for the cover, something that would reflect the material within. Then I had a brainstorm. I remembered how cool I thought the cover to DC SUPER STARS #3 had been (this is the issue that reprinted the Adult Legion story from ADVENTURE #354-355) and got the idea to splice the artwork from LSH v4 #1 into the timescope viewscreen. I was delighted with the final result. The thrill didn't last long though, as I desperately tried to put together the rest of the package. Out of the 80 pages needed to fill this issue, only four were done by



someone other than me ... namely the Kid Quantum spotlight by Carsda. The burden of writing all the remaining material, combined with my growing lack of enthusiasm and the feeling that all that effort was in vain, was taking its toll. I wrote articles on the Five Year Gap, Kent Shakespeare, Reflecto, Echo, Dial H for Hero, more Amalgam, more parody, more who's who, more checklists, and the third installment of the character index.



One article in particular that I put a lot of work into for issue #12 chronicled Superman's descendants from the 20th to the 30th century. This was particularly timely because the SUPERMAN books had recently featured a revamp of the classic "Superman of 2965" tale. Believing there might be some interest in this article outside of Legion fandom, I went over to the Superman message boards at the DC Comics web site, and innocently posted a note saying "if anyone wants to learn more about the basis for the recent 'Superman 2999' storyline, check out an article I wrote for issue #12 of my Legion e-zine". The response? I was viciously attacked, being called a self-aggrandizing jerk. A few people defended me, including one I recognized as a contributor to the zine, but the damage was done.

I asked myself one simple question. "Why am I spending my free nights and weekends working on this stuff, going to all this effort, for people like this?" I didn't have an answer. And it was then that I knew that Legion Outpost II was dead.

There was one more project I wanted to wrap up, for myself, and that became Legion Outpost II Special #2. It was a complete DC Comics index, including an article I wrote which summarized DC's publishing history. Although it took me two-thirds of a year, by Spring 1999 I had finally finished. The second special, whose cover featured ACTION COMICS #1, was sadly also the last.

### My Own Personal "Five-Year Gap"

By the time 1999 rolled around, I knew I needed to take a hiatus from zine publishing. But I still had a lot of creative energy welled up inside, so I decided to spend some time do things solely for me. There were so many projects I had wanted to tackle for far too many years. Heck, there are things I literally started decades ago that I still haven't completed. So this was the perfect opportunity to get some of those things done. At least it would have been, if not for a little something called "work". My job was beginning to get very busy, with insane schedules to meet, and somehow I ended up being one of the senior engineers on the project. We began working 60+ hours a week, and a lot of the responsibility was falling on my shoulders. And I loved it!

Unfortunately, the company I worked for was headed up by rude and incompetent managers, who treated their workers poorly and their customers even worse. The engineers began leaving in droves, and then the company president pissed off one General too many and the contract was cancelled. In July 2000, after fifteen dedicated years at that job, I quit to join a number of my peers at a new startup company. Even though we also worked long hours at the new job, I finally was able to free up enough time to get back to my multitude of hobbies.

The first thing I worked on was a calendar converter program. I also started building my own 3-D chess set, but hit a snag when I was unable to find some of the materials I needed. Additionally, I began getting deeply involved with an Obscure DCU Characters thread on the DC message boards, something which continues to this day (see <http://members.aol.com/outpost2/obscureDCU.htm>). Last Summer, I began work on a mural on my basement wall, a 30 foot recreation of "Where The Wild Things Are" by Maurice Sendak, but had to stop for the Winter because the basement walls got too cold for the paints. Most recently, I began mapping various DC characters' appearances for potential future Archive volumes on the DC Archives message boards.

So how then did I end up in INTERLAC? Believe it or not, it's all thanks to Legion Outpost. No, not my own e-zine ... I'm talking about the original fanzine from the 70s. Remember how I said I never had the opportunity to actually see the originals? Well, it turns out I had tailored my eBay account to notify me whenever any issues of that elusive fanzine came up for auction. Of course, the lots always went for far more than I was willing to pay, but I always kept my eyes open. Then, one day, a few months back, some guy named Kevin McConnell was offering a complete set of photocopies of the original ten issues! I lost out the first time I placed a bid, but thankfully he offered up more lots and I finally won one! I was ecstatic!

I was a bit concerned though because my local Post Office is basically manned by a bunch of heavy-handed gorillas. My mail rarely arrives undamaged, especially large packages. As I prepared to contact Kevin, I noticed that coincidentally we both lived in New Jersey. So I asked him if I could pick up the issues in person, meeting at a place of his choosing. We arranged to get together at one of Jersey's many malls for lunch, where we completed our transaction and talked about the Legion ... and INTERLAC. It turned out that Kevin was an INTERLAC member, and asked me if I was interested in joining. Through him, I contacted Kevin Gould, the Central Mailer of this particular APA, and was put on the waiting list. Both Kevins were beginning to stir up my long-dormant enthusiasm, and it didn't take me long to upgrade to full membership.

Even though I knew I only needed to submit four pages to INTERLAC, I wanted to properly introduce myself to the other members, hence the dozen pages you now hold in your hands. Halfway through writing this piece, I realized I had experienced, ironically enough, my own "Five-Year Gap". That's right, it had been five long years since my last issue of Outpost II. I was stunned. Where in the world did those last few years go? (For that matter, where did the last twenty go?) It got me thinking ... was it perhaps time for a Legion Outpost II revival?

## The World That's Coming!

So what does the future hold?

Well, some time back I had inserted in a lot of blank space into the early issues of the e-zines with the intent of eventually expanding the comic book synopses, so that they contained more detail like in the later issues. I never got around to doing that, so maybe it's finally time.

Maybe I should instead forge ahead with the next four issues and three specials that I had originally planned. I've already done the cover for issue #13, which utilizes a picture of the recently created Legion World. I would like to bring the synopses up to at least the beginning of the 20th century fiasco, and I could easily finish off the entries for R.E.B.E.L.S.. I'd certainly love to revise my annotated timeline, as it is now woefully out of date. I had plans for features on the Time Trapper, Glorith, Mordru, and Universo. I was halfway done with a Superboy chronology, and have already taken notes on that goofy period in Supergirl's career where she wore alternate costumes and suffered from intermittent powers. I had envisioned articles about the Flash legacy and the Uncanny Amazons, and there's also parts 4 through 7 of the character index and quite a few more who's who pages to complete. Could I perhaps handle a few 64 pagers? Well, anything's possible.

And my long term goals? I already have drafts for Legion Outpost II Special #3 (the History of the DC Universe), Special #4 (the DC Super-Hero Index), and Special #5 (the Superman Chronicles), but they are far from done. In fact, they are probably still more than a few years away from completion.

So where then do I begin? I guess the best place to start is right here ... INTERLAC #162. Maybe I should just relax, settle in, and let the winds take me where they may.

## Th-Th-Th-That's All Folks!

In closing, I just want to make you all aware that you can get a CD-ROM of the Legion Outpost II e-zines, plus tons of other stuff, by sending \$2 to: John Censullo, P.O. Box 790, Clark, New Jersey, 07066. I had hoped to include them as an insert in a future issue of INTERLAC, but soon realized that would run me close to \$100, a little beyond my budget. The \$2 "donation" covers the costs of the CD-ROM, jewel case, envelope, and postage. Of course, as always, everything on the CD is also available for free. Simply download the files from my web site at <http://members.aol.com/outpost2/outpost2.htm>.

Next time: A pre-Crisis Superboy chronology and an original Superboy sketch by Kurt Schaffenberger from 1977.

## Miscellanea

Since I've ended up with an odd number of pages, and since I'm printing this submittal out on double-sided sheets, I may as well fill up the blank space with miscellaneous items.

The first is a clever piece that my college physics professor put up on the chalkboard when his lesson plan first introduced the class to Maxwell's Equations. As I'm *sure* you all remember, Maxwell's Equations describe all electromagnetic phenomena, including light. (Hey, it made me chuckle!) Anyway, here it is ...

And God said ~

$$\oint \mathbf{E} \cdot d\mathbf{S} = q / \epsilon_0$$

$$\oint \mathbf{B} \cdot d\mathbf{S} = 0$$

$$\oint \mathbf{E} \cdot d\mathbf{l} = -d\phi_B / dt$$

$$\oint \mathbf{B} \cdot d\mathbf{l} = \mu_0 i_T$$

~ and there was light.

The next item, which I suspect might be a tad more appreciated than the last, is the very first appearance of Popeye from the January 17th, 1929 installment of E.C. Segar's "Thimble Theatre" newspaper strip.



SEGAR: JANUARY 17, 1929

**Thimble Theatre**, January 17th 1929,  
Popeye is a trademark of King Features Syndicate

And, finally, the great-granddaddy of 'em all ... The Yellow Kid. Richard F. Outcault had initially created the Kid (later named Mickey Dugan) for his cartoon strip in **Truth** magazine on June 2nd, 1894. The fourth **Truth** appearance of the little tyke was reprinted on February 17th, 1895 in **The New York World** newspaper, as part of Outcault's "Hogan's Alley" strip, where the youth soon became a recurring character.



**Truth**, June 2nd 1894,  
"Feudal Pride in Hogan's Alley"

See y'all in two months! Good to be aboard.